



**Play assembly**

# Celebrating...

Things have been great this week! You have been playing and using the equipment well and scooting has been fun to watch. Positive reports from rough play, football and loose parts! In the games room you have been playing kindly with your peers.





Staff have  
been having  
fun too!





# GOLDEN WELLY AWARD



GOES TO: Amaan year 4

FOR: helping some of the younger children with the rules of wrestling and helping them to join in.




The background features a vibrant, colorful border with various abstract shapes and patterns. On the left, there are teal and orange shapes with pink dots. At the top, there are green and orange shapes. On the right, there are orange and teal shapes with pink dots. At the bottom, there are teal, orange, and pink shapes with pink dots. The central text is surrounded by two golden stars and two clusters of golden sparkles.

# GOLDEN DUSTPAN AWARD

GOES TO: Atiya (Year 3).

For: For tidying up in the games room and helping Mr Parkinson to get things back to how they should be.

A golden dustpan with a handle, positioned in the bottom right corner of the award card.










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# LUNCH TIME AWARD

GOES TO: Louie (year 2).

For: showing courage throughout the week.

# Wastage (1.9kg or less)

- Mon- 1.1kg  
- Tues-1.3kg  
- Weds-0.9kg   
- Thurs-1kg  
- Fri-

# The Opalometer!

5/5

Using the Equipment

3/5

First Aid

4/5

Food Waste

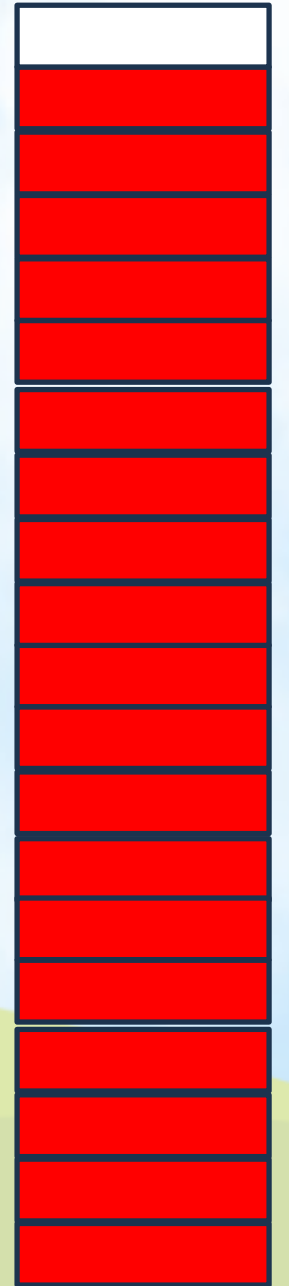
3/5

Tidying Up

This week's total: 15/20

Total: 99/100

We are working towards: 15 minutes extra play



# Just one thing...

You will have seen we are just one mark away from our 15 minutes reward and that is because we have not been tidying up the games room.

So...

# Introducing...

## The Games Room!

The games area is in a corner of the library and is part of Zone 3.



# OPAL Risk/Benefit Assessments



## Outdoor Play and Learning: The Games Room

The benefits of Games room are that we can:

- Take turns.
- socialise.
- Make new friends.
- Learn to regulate our own emotions.
- Be resilient.
- Learn to play fair and gain the respect of others.
- Learn to win and loose graciously.
- Have fun.
- Develop skills of coordination problem solving.
- Training for our brains.

- **Clean up the games we get out before we leave.**
- **Only use the games room if it is open. Look at the sign!**
- **If you are in the games room, you will be playing a game.**
- **Help tidy up at the end of lunch if we are in the games room.**

Remember: If the games room is closed, we should be outside. It is never open at break time, only lunchtime.

